



# Troop 29 Goals and Objectives 2018 / 2019

## 1. Meetings.

- a. We will utilize a structured meeting format to make weekly troop meetings more organized.

### Weekly Troop Meeting Plan

Timing	Activity	Responsibility
6:55 – 7:05	Pre-Meeting Gathering Activity	Service Patrol
7:05 – 7:10	Opening <ul style="list-style-type: none"> <li>• Flags</li> <li>• Oath/Law/Code</li> <li>• Patrol Leader Reports</li> <li>• Announcements</li> </ul>	SPL
7:10 – 7:25	Group Skill Instruction	Troop Advancement Instructor
7:25 – 7:45	Service Patrol Presentation	Service Patrol
7:45 – 8:05	Patrol Meetings	PL's
8:05 – 8:15	Game	Service Patrol
8:15 – 8:30	Closing <ul style="list-style-type: none"> <li>• Final Announcements</li> <li>• Scout Ideal Minute</li> <li>• Closing prayer</li> <li>• Scoutmaster Minute</li> </ul>	SPL Service Patrol Chaplain's Aid Scoutmaster
8:30 – 8:35	Post Meeting recap	SPL & Scoutmaster

## 2. Advancement

- a. A Troop Advancement Instructor is responsible for seeing we have a group skill instruction at the weekly meeting.
  - i. TAI works for aspl2
- b. Each patrol will have an Advancement Guide reporting to the Troop Advancement Instructor.
- c. Patrols responsible for July & October will be responsible for teaching a Merit badge to all interested scouts.

## 3. Patrols

- a. Patrol Leader will inquire why scouts are not attending meetings and report to the PLC
- b. Patrols will have a full slate of patrol warrant officers including: PL, APL, QM, CA, S, Service, Advancement.
  - i. We will induct Patrol warrant officer positions in public.

- c. Scouts will take responsibility for advising their PL if they will not make an event or a meeting.
- d. Standing patrol leaders will have 90% of their members reach 1<sup>st</sup> class by the end of a scouts 2<sup>nd</sup> year.
- e. Patrols will be encouraged to develop 4 sets of standard camping meal plans which they will rotate to save time. Sharing plans across patrols is highly encouraged.
- f. Service Patrol Planning
  - i. 90% of Service Patrol will attend activity
  - ii. Service Patrol will have a "Plan B" for each activity.
  - iii. Service Patrol will submit plans for 4 weeks of participation/games/experts at the PLC prior to their assigned program month.
    - 1. 2 weeks prior to PLC meeting service patrol will reconfirm with activities committee plan for weekend.
    - 2. Duty Roster will be completed for each monthly activity
    - 3. Event Agenda will be completed for each monthly activity.
    - 4. Service Patrol will present 4 One page PowerPoint slides for discussion at weekly meetings. (objective not talking to screen; communication skills)
  - iv. Service Patrol Leader responsible for ensuring we will present Ideal Minute 4x/month during meeting time which they see as appropriate.

#### **4. Camping**

- a. Monthly campout agenda/duty roster will be posted on the website for the upcoming activity.
- b. Agenda/Duty roster will be posted on the side of the trailer at each activity.
- c. Award for best campout of the term.
  - i. We will use the spirit stick to be passed from patrol to patrol at the end of each month's activities. Patrol who plans monthly activity responsible for totem to go on stick.

#### **5. Leadership:**

- a. Outgoing PLC will ensure smooth transfer of power to incoming PLC
- b. ILST training will be conducted every 6 months PLC – SM and SPL
- c. Training for activity planning and expectations will be conducted. (New Scouts included)
- d. SPL will introduce the troop leaders to the entire troop.
  - i. Old leader introduces New leader.

#### **6. Goal tracking**

- a. Spirit Meter rules will be published on the website.
- b. Totem Poles will be reorganized once every month based on the results of the Spirit Meter.

#### **7. Pack Relationships**

- a. Troop will identify 6 Den Chiefs and encourage training.
- b. Troop will develop an outreach program as a marketing event.
  - i. Conduct 3 recruiting events.
  - ii. Potentially take on a portion of the local Pack Meeting as marketing.

#### **8. Recruiting**

- a. We will recruit 10 scouts from outside of the scouting environment into T29.